

ICON BEARER

M	T	SV	W	LD	OC
5"	6	3+	4	5+	1

AUFSTELLUNG

1x Icon Bearer

Equipped with: Boltgun, Plague knife

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Boltgun LETHAL HITS	24"	2	3+	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Plague knife LETHAL HITS	Melee	4	3+	4	0	1

ABILITIES

CORE - Leader

RULES - Leader, Nurgle's Gift (Aura)

Blessed Icon of Disease

Once per battle, at the start of any phase, you can select one friendly Death Guard unit that is Battle-shocked and within 12" of this model. That unit is no longer Battle-shocked.

Unclean Icon

While this model is leading a unit, add 1 to the Objective Control characteristic of models in that unit.

Leader

This model can be attached to the following unit: Plague Marines

You can attach this model to a Plague Marines unit, even if one other Leader unit has already been attached to it (you cannot attach more than one of the same Leader to the same unit). If you do, and that Bodyguard unit is destroyed, the Leader units attached to it become separate units, with their original Starting Strengths.



WEAPON RULES

Lethal Hits

Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

Designer's Note: Choosing to automatically wound the target means that no wound roll is made for that attack. You may decide against this, as it means that attack cannot result in a critical wound and so cannot trigger other abilities such as [DEVASTATING WOUNDS].

